

# TOROS ÜNİVERSİTESİ

Vocational School  
Child Development

## Course Information

TOOL DEVELOPMENT IN EDUCATION					
Code	Semester	Theoretical	Practice	National Credit	ECTS Credit
		Hour / Week			
CGP117	Fall	2	2	3	8

Prerequisites and co-requisites	none
Language of instruction	Turkish
Type	Required
Level of Course	Associate
Lecturer	Lect. Gör. Güzin ÖZÇELİK
Mode of Delivery	Face to Face
Suggested Subject	none
Professional practise ( internship )	None
Objectives of the Course	In this course, students will gain competencies the development of tools in pre-school education .
Contents of the Course	A discipline area that teaches making tools for classroom management and educational toys, puppets and musical instruments and preparing costume accessories.

## Learning Outcomes of Course

#	Learning Outcomes
1	I know the principles of material design
2	Educational toy, puppet, costume, mobile toy, can fill toy. know the properties
3	I can prepare toys according to age groups
4	I know and design orff instruments
5	Now I can design toys using material.

## Course Syllabus

#	Subjects	Teaching Methods and Technics
1	Principles for design and selection of material.	Lecture, discussion, presentation, project
2	Pre-School Education Approach, According To The Importance Of The Material	Lecture, discussion, presentation, project
3	Effective Use Of Materials	Lecture, discussion, presentation, project
4	Filling Toy making-features-usage areas	Lecture, discussion, presentation, project
5	Mobile Toy making - features - usage areas	Lecture, discussion, presentation, project
6	Puppet types - historical - making - usage areas	Lecture, discussion, presentation, project
7	Design with Now Materials	Lecture, discussion, presentation, project
8	Midterm	Lecture, discussion, presentation, project
9	Preparation Of Training Material	Lecture, discussion, presentation, project
10	Presentation of Bill of material	Lecture, discussion, presentation, project
11	The application of concept materials	Lecture, discussion, presentation, project
12	Application principles of preparing Game Material	Lecture, discussion, presentation, project

13	Use of materials by age	Lecture, discussion, presentation, project
14	educational preparation book	Lecture, discussion, presentation, project
15	Puppet, mask, and costumes title	Lecture, discussion, presentation, project
16	Final Exam	

## Course Syllabus

#	Material / Resources	Information About Resources	Reference / Recommended Resources
1	Pre-school Education material development / Ayşe Atalay		
2			

## Method of Assessment

#	Weight	Work Type	Work Title
1	40%	Mid-Term Exam	Mid-Term Exam
2	60%	Final Exam	Final Exam

## Relationship between Learning Outcomes of Course and Program Outcomes

#	Learning Outcomes	Program Outcomes	Method of Assessment
1	I know the principles of material design	1,2	1,2
2	Educational toy, puppet, costume, mobile toy, can fill toy. know the properties	1,2	1,2
3	I can prepare toys according to age groups	1,2	1,2
4	I know and design orff instruments	1,2,3,4,6	1,2
5	Now I can design toys using material.	1,2,8,12	1,2

PS. The numbers, which are shown in the column Method of Assessment, presents the methods shown in the previous table, titled as Method of Assessment.

## Work Load Details

#	Type of Work	Quantity	Time (Hour)	Work Load
1	Course Duration	14	4	56
2	Course Duration Except Class (Preliminary Study, Enhancement)	14	3	42
3	Presentation and Seminar Preparation	1	4	4
4	Web Research, Library and Archival Work	1	3	3
5	Document/Information Listing	0	0	0
6	Workshop	14	2	28
7	Preparation for Midterm Exam	0	0	0
8	Midterm Exam	1	2	2
9	Quiz	0	0	0
10	Homework	0	0	0
11	Midterm Project	0	0	0
12	Midterm Exercise	0	0	0
13	Final Project	0	0	0
14	Final Exercise	0	0	0
15	Preparation for Final Exam	1	6	6
16	Final Exam	1	1	1
				<b>142</b>

