# TOROS ÜNIVERSITESI

Vocational School Child Development

#### **Course Information**

	COMPUTER I				
Code	Semester	Theoretical	Practice	National Credit	ECTS Credit
		Hour / Week			
BTP111	Fall	2	2	3	4

Prerequisites and co- requisites	None
Language of instruction	Turkish
Туре	Required
Level of Course	Associate
Lecturer	Öğr. Gör. Osman VİLLİ
Mode of Delivery	Face to Face
Suggested Subject	None
Professional practise ( internship )	None
Objectives of the Course	To review the fundamental subjects and interests of computer
Contents of the Course	General introduction to computer sciences

# **Learning Outcomes of Course**

#	Learning Outcomes
1	Ability to apply basic sciences in the field of computer
2	Ability to design systems to meet desired needs
3	Ability to implement designs by experiments
4	Ability to create algorithmic solutions to inspect, improve and enhance existing systems by means of analytical approaches

## **Course Syllabus**

#	Subjects	Teaching Methods and Technics
1	Fundamental Concepts of Computer Sciences	Lecture, discussion
2	Computer Systems and Peripherals	Lecture, discussion
3	Introduction to Operating Systems	Lecture, discussion
4	Operating Systems	Lecture, discussion
5	Introduction to Algorithms	Lecture, discussion
6	Flow Charts	Lecture, discussion
7	Fundamental Concepts of Data Communication	Lecture, discussion
8	Midterm Exam	
9	Microsoft Word	Lecture, discussion
10	Microsoft Word	Lecture, discussion
11	Microsoft Excel	Lecture, discussion
12	Microsoft Excel	Lecture, discussion
13	Microsoft Excel	Lecture, discussion
14	Microsoft Power Point	Lecture, discussion

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1	Microsoft Power Point	Lecture, discussion
1	Final Exam	

## **Course Syllabus**

#	Material / Resources	Information About Resources	Reference / Recommended Resources
1	Content is compiled from multiple sources		
2			

#### **Method of Assessment**

#	# Weight Work Type		Work Title		
1	1 40% Mid-Term Exam		Mid-Term Exam		
2	60%	Final Exam	Final Exam		

## Relationship between Learning Outcomes of Course and Program Outcomes

#	Learning Outcomes	Program Outcomes	Method of Assessment
1	Ability to apply basic sciences in the field of computer	1	1,2
2	Ability to design systems to meet desired needs	1	1,2
3	Ability to implement designs by experiments	1	1,2
	Ability to create algorithmic solutions to inspect, improve and enhance existing systems by means of analytical approaches	1	1,2

PS. The numbers, which are shown in the column Method of Assessment, presents the methods shown in the previous table, titled as Method of Assessment.

#### **Work Load Details**

#	Type of Work	Quantity	Time (Hour)	Work Load
1	Course Duration	14	4	56
2	Course Duration Except Class (Preliminary Study, Enhancement)	14	2	28
3	Presentation and Seminar Preparation	0	0	0
4	Web Research, Library and Archival Work	0	0	0
5	Document/Information Listing	0	0	0
6	Workshop	0	0	0
7	Preparation for Midterm Exam	0	0	0
8	Midterm Exam	1	1	1
9	Quiz	0	0	0
10	Homework	0	0	0
11	Midterm Project	0	0	0
12	Midterm Exercise	0	0	0
13	Final Project	0	0	0
14	Final Exercise	0	0	0
15	Preparation for Final Exam	1	6	6
16	Final Exam	1	1	1
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