TOROS ÜNIVERSITESI

Faculty Of Fine Arts, Design And Architecture Interior Design

Course Information

PRODUCT DESIGN II						
Code	Semester	Theoretica	Practice	National Credit	ECTS Credit	
		Hour / We	ek	7		
ICM332	Spring	3	0	3	3	

Prerequisites and co- requisites	ICM331
Language of instruction	Turkish
Туре	Elective
Level of Course	Bachelor's
Lecturer	Lect. Meltem Akyürek
Mode of Delivery	Face to Face
Suggested Subject	
Professional practise (internship)	None
Objectives of the Course	Teaching the analysis of furniture interior space design relations in historical perspective.
Contents of the Course	Be able to produce the product that is designed to provide students and also allow people to use the production process is the ultimate goal. Expected from the students in the production process, according to the structure of their design, ergonomics, cost estimation, that they consider the use of the material selection. Original approach with detailed solutions they produce thinking in the design of potential and limitations are also evaluated. Appropriate technical drawings of the project and submit their design is also required.

Learning Outcomes of Course

#	Learning Outcomes	
1	To apply basic design principles, with particular focus on furniture design	
2	To evaluate, select and use information and research findings to furniture design	
3	To confidently use form, function and construction, technical isssues in design process from sketches to prototype	
4	4 To bring about problem solving methods from idea generation to production stage	
5	To produce competent presentation drawings accross a range of appropriate media and integrate oral and visual material to present furniture design ideas clearly	
6	To select, interpret and apply appropriate ergonomic and anthropometric data	
7	To consider a broad range of materials and contemporary issues affecting furniture design	
8	To come up with the design proposals for the needs vary for different socio-economic populations	

Course Syllabus

#	Subjects	Teaching Methods and Technics
1	Introduction to the Course; Announcement, Definition & Discussion of Project 1/ Instructor Presentations 1/ Announcement of HW 1	Oral-visual presentation
2	Submission and general discussions of HW 1 / Design Concept Generation; StudioCritics / Announcement of HW 2	Oral-visual presentation and critics
3	Submission and general discussions of HW 2 / Design Concept Development; Studio Critics / Announcement of HW 3 $$	Oral-visual presentation and critics

4	Submissions and general discussions of HW 3 / Design Concept Refinement; Studio Critics	Oral-visual presentation and critics
5	Instructor Presentations 2 / Design Concept Refinement & Design Generation; Studio Critics	Oral-visual presentation and critics
6	Pre_Jury	
7	Design Development; Studio Critics/ Announcement of HW 4	Oral-visual presentation and critics
8	Submissions and general discussions of HW 4 / Design Betterment; Studio Critics	Oral-visual presentation and critics
9	Midterm Jury	
10	Design Finalization - Prototyping; Studio Critics / Announcement of HW 5	Oral-visual presentation and critics
11	Submissions and general discussions of HW 5 / Design Finalization - Prototyping; Studio Critics	Critics
12	Design Finalization - Prototyping; Studio Critics	Critics
13	Design Finalization - Prototyping; Studio Critics	Critics
14	Design Finalization - Prototyping; Studio Critics	Critics
15	Design Finalization - Prototyping; Studio Critics	Critics
16	Final Exam	

Course Syllabus

Material / Resources Information About Resources Reference / Recommended Resources
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Method of Assessment

#	Weight	Work Type	Work Title
1	40%	Mid-Term Exam	Mid-term Exam
2	60%	Final Exam	Final Exam

Relationship between Learning Outcomes of Course and Program Outcomes

#	Learning Outcomes	Program Outcomes	Method of Assessment
1	To apply basic design principles, with particular focus on furniture design	2,5,7,12	
2	To evaluate, select and use information and research findings to furniture design	9	
3	To confidently use form, function and construction, technical isssues in design process from sketches to prototype	14	
4	To bring about problem solving methods from idea generation to production stage	2,5,6	
5	To produce competent presentation drawings accross a range of appropriate media and integrate oral and visual material to present furniture design ideas clearly	6,11	
6	To select, interpret and apply appropriate ergonomic and anthropometric data	2,5	
7	To consider a broad range of materials and contemporary issues affecting furniture design	8,9,14	
8	To come up with the design proposals for the needs vary for different socio-economic populations	9,12	

PS. The numbers, which are shown in the column Method of Assessment, presents the methods shown in the previous table, titled as Method of Assessment.

Work Load Details

	#	Type of Work	Quantity	Time (Hour)	Work Load
	1	Course Duration	14	3	42
[2	Course Duration Except Class (Preliminary Study, Enhancement)	14	3	42
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3	Presentation and Seminar Preparation	0	0	0
4	Web Research, Library and Archival Work	0	0	0
5	Document/Information Listing	0	0	0
6	Workshop	0	0	0
7	Preparation for Midterm Exam	1	2	2
8	Midterm Exam	1	1	1
9	Quiz	0	0	0
10	Homework	0	0	0
11	Midterm Project	0	0	0
12	Midterm Exercise	0	0	0
13	Final Project	0	0	0
14	Final Exercise	0	0	0
15	Preparation for Final Exam	1	2	2
16	Final Exam	1	1	1
	9			90