TOROS ÜNİVERSİTESİ

Faculty Of Engineering Computer And Software Engineering

Course Information

	SOFTWARE LABORATORY						
Code	Semester	Theoretica	Practice	National Credit	ECTS Credit		
		Hour / Wee	ek				
CSE232	Spring	2	3	3	3		

Prerequisites and co- requisites	None
Language of instruction	English
Туре	Required
Level of Course	Bachelor's
Lecturer	Asst. Prof. Omid SHARIFI
Mode of Delivery	Face to Face
Suggested Subject	None
Professional practise (internship)	None
Objectives of the Course	To develop team working skills that are much needed in the software industry. Team work has been recognized as an important aspect of today's engineering education and is, as such, explicitly specified in the accreditation requirements for our program. To develop the communication skills of the students through presentations on theme topics. To obtain practical hands-on experience with a Model-Driven Development commercial tool for real-time object oriented systems, which generates code from high-level software models. This year we are using Rational Rose RealTime, which is a UML-based engineering tool, specifically optimized for developing complex event driven real-time software applications for various domains such as telecommunications, data communications, defense, aerospace and other industries.
Contents of the Course	This course introduces concepts and techniques relevant to the production of large software systems. Students are taught a programming method based on the recognition and description of useful abstractions. Topics include modularity, specification, data abstraction, object modeling, design patterns, and testing. Students complete several programming projects of varying size, working individually and in groups.

Learning Outcomes of Course

#	Learning Outcomes
1	At the end of the course, each student will have experienced all aspects of a software development project, including:
2	working with a client to define goals and priorities
3	designing a system
4	scheduling and planning a multi-person project
5	effective communications, running meetings
6	writing technical documentation, writing and testing code
7	deploying the system, public presentations

Course Syllabus

7	#	Subjects Teaching Methods and Technics		
1	1 Introduction Lecture, discussion, presentation		Lecture, discussion, presentation	
2	2 Object semantics		Lecture, discussion, presentation	
3	3 Subclassing		Lecture, discussion, presentation	
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4	Specifications	Lecture, discussion, presentation		
5	5 Testing Lecture, discussion, presentation			
6	Object model notations	Lecture, discussion, presentation		
7	Midterm	Exam		
8	Abstraction functions	Lecture, discussion, presentation		
9 Dependencies and decoupling Lecture, discussion, presentation		Lecture, discussion, presentation		
10	Polymorphism: guest lecture by Gilad Bracha	Lecture, discussion, presentation		
11	Subtypes and subclasses	Lecture, discussion, presentation		
12	Classes and interfaces	Lecture, discussion, presentation		
13	Usability, Design patterns, Managing a small software team	Lecture, discussion, presentation		
14				
15				
16	Final Exam	Exam		

Course Syllabus

#	Material / Resources	Information About Resources	Reference / Recommended Resources
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Method of Assessment

	# Weight Work Type		Work Type	Work Title		
ſ	1 40% Mid		Mid-Term Exam	Mid-Term Exam		
ľ	2 60% Final Exam Final Exam		Final Exam			

Relationship between Learning Outcomes of Course and Program Outcomes

#	Learning Outcomes	Program Outcomes	Method of Assessment
1	At the end of the course, each student will have experienced all aspects of a software development project, including:	4,6,10	1,2
2	working with a client to define goals and priorities	4,6,10	1,2
3	designing a system	4,6,10	1,2
4	scheduling and planning a multi-person project	4,6,10	1,2
5	effective communications, running meetings	4,6,10	1,2
6	writing technical documentation, writing and testing code	4,6,10	1,2
7	deploying the system, public presentations	4,6,10	1,2

PS. The numbers, which are shown in the column Method of Assessment, presents the methods shown in the previous table, titled as Method of Assessment.

Work Load Details

#	Type of Work	Quantity	Time (Hour)	Work Load
1	Course Duration	14	5	70
2	Course Duration Except Class (Preliminary Study, Enhancement)	14	1	14
3	Presentation and Seminar Preparation	0	0	0
4	Web Research, Library and Archival Work	0	0	0
5	Document/Information Listing	0	0	0
6	Workshop	0	0	0
7	Preparation for Midterm Exam	1	2	2

8	Midterm Exam	1	1	1
9	Quiz	0	0	0
10	Homework	0	0	0
11	Midterm Project	0	0	0
12	Midterm Exercise	0	0	0
13	Final Project	0	0	0
14	Final Exercise	1	1	1
15	Preparation for Final Exam	1	1	1
16	Final Exam	1	1	1
				90